



2023 Tire Addendum

Pro Late Models:

- Approved tires are Hoosier 8.0-15/970 purchased from Evergreen Speedway.
- Qualifying tires must be used to run all heats and the main event(s) for the event.
- 8 tires maximum will be allowed to be purchased before the season starts. NO EXCEPTIONS.
- A Maximum of 6 tires will be allowed to be checked in on Opening Night. The car must be present at the track, in raceable condition and make every attempt to race the events of the night. If these conditions are not met, the car will be deemed a new car at the next event and will fall under the rule below. Lead Technical Inspector's decision is final
- Any car/driver that comes to Evergreen Speedway to compete for the first time after the season opener will be allowed to check 4 new tires into inventory. Drivers will be required to start at the back of the heat and main.
- 2 New tires are allowed to be checked into inventory at every scheduled PLM point event. Excluding Mark Galloway & Summer Showdown races. Rules governing these 2 races will be included in the event packet.
- Tires go with the driver. If a car change is made, the tires must be switched, and the car number changed to reflect the correct driver.
- 10 tires are the maximum allowed in inventory. You must cycle tires out of your inventory to add new tires when the limit of 10 has been reached.
- Tires in your inventory must be ran at all 3/8 races. Tires used at a 5/8 race DO NOT become part of your inventory. They can be checked in 2 at a time at 3/8 races in place of purchasing 2 new ones if desired.
- No stockpiling. New tires must be checked in and raced on at the same event.
- **If a recorded tire is damaged or deemed a safety hazard the driver must present the tire to the Tire Official on the day the tire is damaged and get approval before purchasing or replacing the tire.**
- Damaged tires with less than 20 laps can be replaced with a new tire. Damaged tires with more than 20 laps can only be replace with an approved used tire.
- At no time are softener, additives, chemicals, enhancers or strengtheners to be applied to any tire.
- No shaving, cutting or altering the tire in any way

Mini Stocks

- Approved tires are the Hoosier 700 and must be purchased from Evergreen Speedway.
- **6 tires maximum will be allowed to be purchased before the season starts. NO EXCEPTIONS.**
- Qualifying tires must be used to run all heats and the main event(s) for the event.
- All spares must be in inventory.
- At no time are softener, additives, chemicals, enhancers or strengtheners to be applied to any tire.
- **If a recorded tire is damaged or deemed a safety hazard the driver must present the tire to the Tire Official on the day the tire is damaged and get approval before purchasing or replacing the tire.**
- **Damaged tires with less than 20 laps can be replaced with a new tire. Damaged tires with more than 20 laps can only be replace with an approved used tire.**
- Tires go with the driver. If a car change is made, the tires must be switched, and the car number changed to reflect the correct driver.
- A Maximum of 6 tires will be allowed to be checked in on Opening Night. The car must be present at the track, in raceable condition and make every attempt to race the events of the night. If these conditions are not met, the car will be deemed a new car at the next event and will fall under the rule below. Lead Technical Inspector's decision is final
- Any car/driver that comes to Evergreen Speedway to compete for the first time after the season opener will be allowed to check 4 new tires into inventory. Drivers will be required to start at the back of the heat and main.
- 1 New tire is allowed to be checked into inventory at every scheduled Mini Stock point event.
- 10 tires are the maximum allowed in inventory. **You must cycle tires out of your inventory to add new tires when the limit of 10 has been reached.**
- No stockpiling. New tires must be checked in and raced on at the same event.

Street Stocks

- Approved tires are the Hoosier 970 and must be purchased from Evergreen Speedway.
- **6 tires maximum will be allowed to be purchased before the season starts. NO EXCEPTIONS.**
- Qualifying tires must be used to run all heats and the main event(s) for the event.
- All spares must be in inventory.
- At no time are softener, additives, chemicals, enhancers or strengtheners to be applied to any tire.
- **If a recorded tire is damaged or deemed a safety hazard the driver must present the tire to the Tire Official on the day the tire is damaged and get approval before purchasing or replacing the tire.**
- **Damaged tires with less than 20 laps can be replaced with a new tire. Damaged tires with more than 20 laps can only be replace with an approved used tire.**
- Tires go with the driver. If a car change is made, the tires must be switched, and the car number changed to reflect the correct driver.
- A Maximum of 6 tires will be allowed to be checked in on Opening Night. The car must be present at the track, in raceable condition and make every attempt to race the events of the night. If these conditions are not met, the car will be deemed a new car at the next event and will fall under the rule below. Lead Technical Inspector's decision is final

- Any car/driver that comes to Evergreen Speedway to compete for the first time after the season opener will be allowed to check 4 new tires into inventory. Drivers will be required to start at the back of the heat and main.
- 1 New tire is allowed to be checked into inventory at every scheduled Street Stock point event.
- 10 tires are the maximum allowed in inventory. **You must cycle tires out of your inventory to add new tires when the limit of 10 has been reached.**
- No stockpiling. New tires must be checked in and raced on at the same event.

Super Stock Figure 8:

- **6 tires maximum will be allowed to be purchased before the season starts. NO EXCEPTIONS.**
- Qualifying tires must be used to run all heats and the main event(s) for the event.
- All spares must be in inventory.
- **If a recorded tire is damaged or deemed a safety hazard the driver must present the tire to the Tire Official on the day the tire is damaged and get approval before purchasing or replacing the tire.**
- Damaged tires with less than 20 laps can be replaced with a new tire. Damaged tires with more than 20 laps can only be replaced with an approved used tire.
- Tires go with the driver. If a car change is made, the tires must be switched, and the car number changed to reflect the correct driver.
- A Maximum of 6 tires will be allowed to be checked in on Opening Night. The car must be present at the track, in raceable condition and make every attempt to race the events of the night. If these conditions are not met, the car will be deemed a new car at the next event and will fall under the rule below. Lead Technical Inspector's decision is final
- Any car/driver that comes to Evergreen Speedway to compete for the first time after the season opener will be allowed to check 4 new tires into inventory. Drivers will be required to start at the back of the heat and main.
- 2 New tires are allowed to be checked into inventory at every OTHER scheduled point event.
- 10 tires are the maximum allowed in inventory. You must cycle tires out of your inventory to add new tires when the limit of 10 has been reached.
- No stockpiling. New tires must be checked in and raced on at the same event.
- At no time are softener, additives, chemicals, enhancers or strengtheners to be applied to any tire.

Outlaw Figure 8:

- **6 tires maximum will be allowed to be purchased before the season starts. NO EXCEPTIONS.**
- Qualifying tires must be used to run all heats and the main event(s) for the event.
- All spares must be in inventory.
- **If a recorded tire is damaged or deemed a safety hazard the driver must present the tire to the Tire Official on the day the tire is damaged and get approval before purchasing or replacing the tire.**
- Damaged tires with less than 20 laps can be replaced with a new tire. Damaged tires with more than 20 laps can only be replaced with an approved used tire.
- Tires go with the driver. If a car change is made, the tires must be switched, and the car number changed to reflect the correct driver.

- A Maximum of 6 tires will be allowed to be checked in on Opening Night. The car must be present at the track, in raceable condition and make every attempt to race the events of the night. If these conditions are not met, the car will be deemed a new car at the next event and will fall under the rule below. Lead Technical Inspector's decision is final
- Any car/driver that comes to Evergreen Speedway to compete for the first time after the season opener will be allowed to check 4 new tires into inventory. Drivers will be required to start at the back of the heat and main.
- 2 News tire is allowed to be checked into inventory at every OTHER scheduled point event.
- 10 tires are the maximum allowed in inventory. You must cycle tires out of your inventory to add new tires when the limit of 10 has been reached.
- No stockpiling. New tires must be checked in and raced on at the same event.
- At no time are softener, additives, chemicals, enhancers or strengtheners to be applied to any tire

Hornets and Stinger 8:

- Any DOT approved tire meeting the following specifications.
 - 60 series or larger.
 - 400 or higher treadwear.
 - Speed rating of H or less.
 - Each tire must have tread showing tread across the entire face of the tire.
 - Be commercially available for purchase for less than \$95.00 each including shipping.
Excludes closeouts, discontinued or other discounts not available to all racers.

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