

6th Annual

EVERGREEN SPEEDWAY SUMMER SHOWDOWN

July 20 • 21 • 22, 2017

\$25,000 To Win

Plus Bonuses



2016 Winner Tayler Riddle



2015 Winner Bubba Pollard



2014 Winner Cameron Hayley



2013 Winner Jay Sauls



2012 Winner Pete Harding

"The Super Speedway Of The West"

www.evergreenspeedway.com



Monroe, Washington



Evergreen Speedway 14405 179th Ave SE, Monroe, WA. 98272
 (360) 805-6100 • Fax (360) 805-6110 • www.EvergreenSpeedway.com

Driver's Name: _____ Car #: _____

Driver's Email: _____

Address: _____ City: _____

State: _____ Zip: _____ Phone: () _____ Alt Phone: () _____

Make check payable to: _____ W-9 or Tax ID Must be On File

\$250 Entry before July 7th, 2017 (\$300 July 8th) \$ _____

Registration includes temporary NASCAR SLM Driver's License if required

Pit Passes

3 Day \$100.00 x _____ \$ _____

2 Day \$80.00 x _____ \$ _____

1 Day \$40.00 x _____ \$ _____

Transponders are required and available for rental. \$20.00 \$ _____

Total \$ _____

VISA/MC/Discover: _____ 3 Digit Code: _____

Expiration Date: _____ Signature: _____

Names for Prepaid Pit Pass

1. _____

2. _____

3. _____

4. _____

5. _____

6. _____

Number of tires: _____

Security will be on site Wednesday, Thursday and Friday night.

Tech Declarations:

Engine Package: _____ Crew Chief: _____

Chassis Manufacturer: _____

Payout: 1st \$25,000 2nd \$10,000 3rd \$6000 4th \$5000 5th \$4000 6th \$3000 7th \$2800 8th \$2700 9th \$2600 10th \$2500 11th \$2000 12th \$1900 13th \$1800 14th \$1700 15th \$1600 16th Back \$1500

LCQ: \$800 to non-transfer positions.

ENTRY AND ADVERTISING RELEASE: The undersigned understands and agrees that their name and likeness may be used by Evergreen Speedway, NASCAR and authorized agents in any way, medium, or material to promote, advertise, record, or report this event before, during, and after the event, and do hereby relinquish all rights hereto for these purposes. The undersigned understands and agrees that all decisions made by Evergreen Speedway Officials will be final and without recourse. In the event that this application is terminated, it shall be without restitution of any part of the fee paid with this entry and further, waives any and all rights or claims to any bonus money due prior to termination. The undersigned further waives any and all rights for themselves, their agents and assigns, to institute any action, suits or proceedings, whether at law, or any other action against Evergreen Speedway and its officers, directors, agents and employees for any and all manner or actions, cause and causes of actions, suits, damages, and claims that the undersigned and their heirs, successors, assignees may have now, or at any time in the future may have, arising in any manner from Evergreen Speedway promoted events, excepting Evergreen Speedway's obligation to pay purses, bonuses, and awards as set forth in the Official entry form for Evergreen Speedway promoted events. The undersigned understands and agrees that this constitutes a waiver of any and all claims for personal injury, breach of contract, and any other loss or damage except as expressly provided herein.



Announcer Card

Car #: _____

Driver: _____ Hometown: _____

Engine: _____ Chassis: _____

Profession: _____ Crew Chief: _____

Title Sponsors:

1. _____

2. _____

Associate Sponsors:

1. _____

2. _____

3. _____

4. _____

Racing Accomplishments:

1. _____

2. _____

3. _____

4. _____



Schedule for the 6th Annual Summer Showdown
(Subject to change)

Wednesday, July 19th

Noon Registration and check in opens at the back gate. No pit pass required on Wednesday.
1:00 pm Back gate opens. Haulers in and unload only. Pit stalls are determined by order of entry.
6:00 pm Facility closes for the evening.

Thursday, July 20th

8:30 am Registration and check in opens at the back gate.
9:00 am Back gate opens. Tire sales open.
10:00 am Technical inspection opens. **Thursday Tech Inspection is Required.**
1:00 pm Pit meeting covering practice procedures and pit traffic.
3:00 pm Practice starts. Track cold for 10 minutes at the top of every hour for crossing.
6:00 pm Technical Inspection Closes.
7:30 pm Complimentary dinner.
8:00 pm Practice ends.
9:00 pm Facility closes for the evening.

Friday, July 21st

8:00 am Registration open
8:30 am Back gate opens. Tech inspection opens. **SLM cars must be in full tech compliance before Friday 1:00 p.m. practice**
10:30 am Late Model Drivers & Spotters Meeting (Tech Trailer)
11:00 am Street Stock and Mini Stock Pit Meeting ("Figure 8" Tech Area)
11:00 am SLM Practice back gate secured for practice. **SLM cars must be in full tech compliance before Friday 1:00 p.m. practice**
Noon Track crossing.
12:10 pm Mini Stock practice.
12:30 pm Street Stock practice.
12:50 pm Track crossing.
1:00 pm SLM practice.
2:00 pm Track crossing.
2:10 pm Mini Stock practice.
2:30 pm Summer Showdown qualifying tech opens.
2:30 pm Street Stock practice.
2:30 pm Mini Stock tech opens/Street Stock tech to follow.
2:50 pm Track cold. Track crossing allowed.
4:30 pm **SLM Qualifying.** Mini Stock/Street Stock to follow.
6:30 pm **Opening Ceremonies**
Mini Stock Main Event 50 Laps
Street Stock Main Event 50 Laps
Qualifying Heats 25 Laps

Saturday, July 22nd

8:30 am Registration open.
9:00 am Back gate opens.
10:00 am Brief Late Model Drivers Meeting.
10:30 am Mini & Street Stock Drivers Meeting
11:00 SLM practice.
12:30 pm Track crossing.
12:40 pm Mini Stock practice.
1:10 pm Street Stock practice.
1:40 pm Track crossing.
2:00 Summer Showdown tech opens.
2:00 Street and Mini Stock qualifying.
3:00 Drivers and Spotters meeting at flag stand.
4:00 Last Chance Qualifier 50 Laps
5:00 Mini Stock Main Event 50 Laps
5:45 Street Stock Main Event 50 Laps
6:30 Opening Ceremonies
7:00 Start Your Engines for Summer Showdown 200 Laps

TENTATIVE SCHEDULE – ABOVE EVENTS SUBJECT TO CHANGE



2017 Summer Showdown Rules

All cars are required to go through technical inspection on Thursday.

Refer to Evergreen Speedway Super Late Model Rules

1. Bodies:

- a. The ABC Official Rule Book Version 9.0 and the 2017 Evergreen Speedway NASCAR Super Late Model Rules will govern body specifications. In the event of a conflict between the two rule books, The Evergreen Speedway SLM rules will be used.
- b. Teams must leave the front fenders for use by series sponsors decal stickers. When supplied, teams are required to use NASCAR decal packs in their designated and mandated position. Decals must be run to enter the track. **NO STICKERS, NO PRACTICE**
- c. Maximum quarter panel heights will be enforced using current ABC guidelines.
- d. No flaring, shaping or contour modifications of body, nose or skirting allowed. No belly pans or streamlining. No down force bodies.
- e. The ABC "A" measurement shall be 11½" minimum. Minimum length allowed for the nose, measured from the bottom, leading edge at center up to the hood seam is 20". Maximum flare at wheel opening in front of front wheels (Q) is 81" and opening must be cut 90° to the ground.
- f. Roof rails are permitted with a maximum height of 1". No other vertical rails allowed. No rear window rails. (2) maximum.

2. Weights and Engines: All weights and percentages listed include driver, a race ready and fueled car. 58% left side maximum at all times.

- a. 2700 **GM604 crate engine:**
 - i. Factory GM or Cope seal only.
 - ii. 80541-1 or -2 650 cfm gauge legal carb.
 - iii. 1.6 ratio rocker arms allowed. No shaft mount rockers.
 - iv. Comp Cams 26975-16 Valve springs allowed.
 - v. GM part number 12551537 harmonic balancer is allowed.
 - vi. 6400 RPM chip maximum
- b. 2750 **Factory sealed Ford M-6007-D347SR (SR7 is not approved):**
 - i. 80541-1 or -2 cfm gauge legal carb.
 - ii. No Carb spacer allowed.
 - iii. 1.5 ratio rocker arms are mandatory. No shaft mount rockers.
 - iv. 6300 RPM chip maximum.
- c. 2850
 - i. **Compression Engines:**
 1. **Brodix Spec Head:**
 - a. Only Brodix SP-CH/FO/MO allowed.
 - b. No grinding, blending, or polishing is allowed anywhere. No use of any substance that may change or alter the heads in any way.
 - c. Valve stem minimum diameter 11/32".
 - d. Titanium valves are allowed.
 - e. Maximum 1" port match allowed to manifold
 - f. Any Holley carb is permitted with a maximum base plate hole diameter of 1 11/16".
 2. **Cast Iron Head Engine:**
 - a. Approved heads (maximum 200cc Intake Runners)
 - i. GM Bowtie, GM Vortec, Dart Iron Eagle & Platinum 200's, World Products Sportsman II, Ford Motorsports, Mopar W-2
 - ii. No porting, polishing, port matching or acid dipping allowed.
 - iii. Approved valve angles. Chevy 23 degree, Ford 11 degree, Mopar 15 degree.
 - iv. Maximum 1" port match allowed to manifold
 - v. Any Holley carb is permitted with a maximum base plate hole diameter of 1 11/16".
 3. **Tour Legal 9:1**

- a. No aluminum blocks
 - b. Aluminum heads of OEM design only. Only 23 degree heads allowed on GM products. No SB2 or SM splayed or 14 degree Buick heads allowed.
 - c. 9.5:1 maximum compression ratio.
 - d. Holley Tour Legal 390 cfm carb only.
- 4. Approved McGunegill, Hammner, Progressive, SSPE or other approved S.E.A.L. Engines**
- a. Holley 750 CFM part number 4779 or 80528 must be used.
 - i. Unaltered. Gauge Legal.
 - b. Ignition System.
 - i. Must run one Crane Cams part #6000-6700.
 - ii. Must be mounted on the factory tray and mounted as far right and forward as possible inside the car.
 - iii. All wires must be in plain view and out of reach of driver.
 - iv. All wires to the distributor must be run separately and not part of a bigger loom or harness.
 - v. All wiring must be sealed. No open or unused plugs.
 - vi. RPM dial positioned toward the right side of car.
 - vii. 7600 RPM max (SSPE 8000)
- 5. GM CT525 Crate Engine**
- a. Factory sealed part number 19171821 only.
 - b. Holley 80541-1 or -2 650 cfm or Holley 750 CFM part number 4779 or 80528 gauge legal carb allowed.
 - c. GM part number 19171130 or MSD 6012 Ignition controller.
 - d. 7200 RPM max.
 - e. Electric fuel pump allowed. Must be wired with a low oil pressure shutdown switch.

* Other engine combinations must have prior approval.

** Everyone must run the same combination for all events including qualifying (same engine, carb, spacer, restrictors etc.)

Chassis, Suspension, Engine and Transmission

1. Chassis and Suspension

- a. 101" minimum wheelbase.
- b. 67" max tread width at spindle height. Zero tolerance. 69" for stock stub.
- c. No carbon fiber. This includes radiator ductwork, brake fans, rotors, drivelines, chassis supports or clutches.
- d. Roll cage must be constructed of 1 ¼" OD steel tubing with a minimum wall thickness of .095.
- e. Steel spindles or approved Coleman spindles only.
- f. One shock per wheel. Shocks must be only mechanical and may not utilize electricity in any way.
- g. One piece trailing arms only. No spring loaded or dampened trailing arms. Truck arms OK.
- h. Rear axles must be steel.
- i. No Birdcage setups of any kind.
- j. Rear sway bars are not allowed
- k. Torque absorber third links are allowed. No Shocks
- l. All added weight must be lead. It must be painted white and clearly marked with the car number. Solid block form only. \$10 per pound penalty for any ballast lost on the racing surface.
- m. No traction control devices of any kind will be permitted, electronic or otherwise. Use of traction control will be cause for immediate disqualification, fine and suspension.
- n. No cockpit driver adjustments other than brake bias.

2. Engine and Transmission

- a. Engine setback. GM 2". Ford and Mopar 3" measured from the forward most spark plug to the center line of the upper ball joints.
- b. Crank height. 10" from center of the crank to the ground for dry sump and 11" for all wet sump systems.
- c. Cast Iron blocks only. 360 Max cubic inch for GM and Ford. 365 Max cubic inch for Mopar. Except specific engines addressed under "weights and engines"
- d. Full standard type transmission only. A minimum of 1 reverse and 2 forward gears are required. Quick change or automatics are not allowed.
- e. 5 ½" minimum clutch required. Multiple disc clutches allowed. Only magnetic steel discs and pressure plates are allowed. Clutch cover may be aluminum or steel.

3. Tires and Wheels

- a. Approved tires for the 2017 Summer Showdown are the Hoosier 3035 left and the 3045 Right.
- b. Tire Sales will be closed at Evergreen Speedway following the SLM race on July 8th 2017
- c. Qualifying and race tires must be purchased at Evergreen Speedway. See schedule.
- d. 8 new and 2 used must be checked in and left in the impound area. See schedule for release times.
- e. Qualifying tires must be used to run the heat race and start the Summer Showdown. LCQ cars must run the lcq on

- their qualifying tires. Transfer cars will be allowed 4 new to start the Summer Showdown.
- f. New tires can only be taken at the break. All other tire changes must be due from a flat or tire losing air. Replacement tire must be from your spares in inventory and approved by Evergreen Speedway Officials.
 - g. No tire softening, tire shine or any altering.
 - h. No race tires are to leave the facility at any time.
 - i. Tires must be available for inspection at all times.
 - j. No brake ducting blowing on beads or tread face.
 - k. 10" maximum steel racing only.



Tech Procedures

1. Pre-Tech

- a. Technical inspection is required on Thursday.
- b. Cars must be in full tech compliance by the 1:00 pm practice on Friday. Cars not in compliance will not be allowed to participate in this practice and will be given until their spot in qualifying tech to correct known issues.

2. Qualifying Tech

- a. All cars must go through Qualifying Tech in order of their qualifying pill draw.
- b. Once Qualifying Tech officially opens, all cars are required to be on the ground ready to roll to tech line. Remain in your pit, until an official directs you into tech line.
- c. Once cars enter the tech station, cars may not be lifted, tugged, or adjusted in any manner unless instructed to do so by an official.
- d. Cars may not exceed 28lbs of air in right side and 22lbs in left side tires for tech inspection.
- e. Air pressure and tape are the only change that can be made to the car after Qualifying Tech.

3. Post-Race Tech

- a. Top three finishers must stop on the front stretch for trophy presentation. One crew member is allowed to take tire temps and/or tire pressures. No jacking. No other crew allowed.
- b. 4th and 5th place finishers are to report directly to the tech inspection area and wait for direction from an Official. One crew member is allowed to take tire temps and/or tire pressures. No jacking. No other crew allowed.
- c. Teams must comply with all requests of Tech made by an Evergreen Speedway Official. Refusal to comply will result in immediate disqualification and forfeiture of any monies won.
- d. A maximum of three crew members will be allowed in the tech area unless approved by the Lead Technical Inspector.



Race Procedures

1. All driver's meetings are mandatory. Driver and spotter must attend. Failure to attend will result in penalty. Spotters are required and must check in. If your spotter does not check in with the official before any race, start at the back. **You must scan Race Control @ 452.1500** Guaranteed car numbers and pit stalls will be determined by order of entries received. Duplicate car numbers must have a letter. Three digit numbers allowed.
2. Time Trials
 - a. Qualifying order determined by pill draw before Friday practice. Late arrivals qualify first
 - b. Two consecutive timed laps
 - c. Once you have taken the white flag, you have an official time. No re-qualifying
3. Heat Races and Line Up Procedure
 - a. Top finishers from each heat qualify for the top 24 spots in Showdown
 - b. 25-28 will be the fastest 4 by time who did not qualify through heat races. Do not have to run LCQ
 - c. 29-32 will be top 4 from Last Chance Qualifier. Optional. Forfeit the prize money to move up.
 - d. 33 & 34 Top 2 Evergreen NWAAS drivers not qualified
 - e. 35 & 36 Provisional from NWSLMS, SRL, Pacific Coast, CRA, SSS, RCMS etc. Tie Breaker will go to fastest qualifying time
 - f. Heat races will be straight up by qualifying time
 - f. LCQ Race will line up by heat race finish
4. **START:** All starts will take place at the designated line in turn 4. Once the pace car has pulled off, the leader sets the pace. He can gradually increase speed until the start line or maintain pace car speed. No shot gun starts, no accordion starts, no slowing, weaving or brake checking. No decrease in acceleration once the pace car is off. If you are warned for jumping a start, that will be your only warning for the remainder of the race.
5. On the original start drivers may not pass until they cross the start/finish line. Stay in line. Attempting to pass to the left before the start finish line may result in a stop and go penalty. An attempt will be when the front bumper cover of the rear car aligns inside the rear bumper cover of the car in front.
6. If the Yellow or Red is displayed before the leader has completed one lap, there will be a complete restart. All cars retain their position unless they require assistance or go to the pit. As soon as the leader completes one lap, there will not be a complete restart.
7. **YELLOW FLAG:** Do not race to the Yellow. Hold your position. The pace car will pick you up out of turn 4. On a re-start, no passing until the green flag is thrown. Attempting to pass to the left before the start finish line will be a stop and go penalty. **Remain single file until directed by the officials.**
8. If you stop on or near the racing surface to deliberately draw a yellow, two lap stop and go penalty.
9. **RESTARTS:** At about 2 to go, lapped cars will move to the rear of the lead lap cars.
 - a. The first car one lap down when the caution fell will get a 'free pass' around the pace car and get a lap back
 - b. A full green flag lap must be completed for a Free Pass
 - c. No free pass in the last 10 laps of the race or if the designated car is involved in the caution
 - d. First place can go to the inside or outside. Grid up behind.
10. **RED FLAG:** Stop behind the pace car. Pits are closed. Pits will open when the track goes yellow again. Yellow flag laps after a red do not count. A push start when the track returns to yellow after a red flag for a car not involved in the cause of the yellow does not count as assistance. Any car joining the field after the one to go signal has been given must restart at the rear. No Crew members allowed on the track. No working on the car on the track. Driver must stay in the car.
11. **BLACK FLAG:** Come to the pits to consult with the Pit Steward. Failure to pull off the racing surface after being shown a black flag may result in disqualification and loss of purse money.
12. If you cause three unassisted yellow flags or are too far off the pace in the opinion of the officials, you will be black flagged and removed from the race.
13. We will take a break at lap 100. If the track is yellow after lap 95, we will bring you in as soon as the field is organized and under control. You'll have 7 minutes once the last car has made it into the pit. The pace car will be parked in turn 1. After 7 minutes the pace car will pull out for 4 pace laps. After two to go has been given, you'll have to line up at the back.
14. After lap 195, we must have 5 green flag laps. They do not have to be consecutive. Once the white flag has been displayed to the leader, the next flag will be the checkered. If there is a problem, the yellow will come out with the green and it's race to the finish. If the track is blocked after the leader has taken the white flag, the red will come out. There will be one attempt at a Green/White/Checkered. Any subsequent restarts will be with a green and white together then the checkered. All additional laps will be counted and scored.