



## **2018 Evergreen Speedway General Rules**

Evergreen Speedway, Monroe, WA

Revised 11/13/2017

### **Rule Book Disclaimer**

The rules and regulations are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern all events, and by participating in these events. All participants are deemed to be in compliance with these rules and regulations. All rules are subject to the interpretation of the track officials.

### **NO EXPRESS OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM PUBLICATIONS OF OR COMPLIANCE WITH THESE RULES AND/OR REGULATIONS.**

These rules are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to a participant spectator official or others. The Technical Director shall be empowered to permit minor deviations from any of the specifications or impose further restrictions that, in his opinion, do not alter the minimum acceptable requirements.

### **NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM SUCH ALTERATIONS OF SPECIFICATIONS.**

Interpretation of, or deviation from these rules is left to the discretion of the Officials. Their decision is final. It's the responsibility of the driver to ensure their car conforms to all rules and regulations at all times.

**Before entering the speedway, you must have read and understand these rules.**

**Fines, suspensions, season point penalties or permanent removal from speedway grounds are possible for violating any rules listed in this document. Fines, suspensions, season point penalties or permanent removal from Speedway Grounds may also be levied for any offence not listed in these rules that in the opinion of Evergreen Speedway Officials is detrimental to racing or detrimental to Evergreen Speedway.**

## 1. General Track Rules

### 1.1. Pit Passes

- 1.1.1. Everyone entering the restricted pit area must have a valid pit pass. You must sign the waiver to be eligible for a pit pass. Pit pass wristband must be worn at all times you are in the restricted pit area and shown to any Speedway representative upon request. Evergreen Speedway highly recommends you read and understand the waiver you are signing. Copies are available.
- 1.1.2. Minors (defined as 17 years of age or younger) are required to have a current minor release waiver on file with the speedway. Minor waivers are available through the speedway website.

### 1.2. Safety and General Policies

- 1.2.1. **No riding on trailers, racecars or tow vehicles. No passengers in race cars.**
- 1.2.2. No testing anywhere without permission and supervision of an Evergreen Speedway Official.
- 1.2.3. No open toed shoes allowed in the pit area
- 1.2.4. Long Pants are required
- 1.2.5. 10 mph maximum speed in the pit area
- 1.2.6. Children must be supervised at all times. No running or playing outside of your designated pit space.
- 1.2.7. No scooters, bikes, skateboards, motorcycles or other transportation devices allowed in the pits.
- 1.2.8. Any driver or pit pass holder that is injured or involved in an accident must submit to a check by the medical attendants before leaving the grounds. A driver may be required to get clearance from both Evergreen Speedway EMS and the Race Director to continue participating in the event. Evergreen Speedway EMS does not provide transportation to the hospital. Participant is responsible for transportation to the hospital.
- 1.2.9. No crew, family or any other unauthorized persons are allowed on the track during race conditions. This includes yellow or red flag conditions.
- 1.2.10. Personal vehicles must be parked in designated areas only. During most events, Evergreen Speedway will close the pit area to all personal vehicles. No exceptions.
- 1.2.11. No firearms allowed on the speedway property.
- 1.2.12. No glass containers allowed.
- 1.2.13. No pets allowed on the speedway property.
- 1.2.14. No barbeques or open fires are allowed on speedway property.
- 1.2.15. No alcohol or drugs on county property at any time. Any person thought to be under the influence of any substance (legal or illegal) that in the opinion of Evergreen Speedway Officials affect their ability to participate in the event will be asked to leave the facility. Security/County Sheriffs will be notified to assess if any further action is needed.
- 1.2.16. Car numbers used in the previous season will be reserved through the entire current season. If the number goes through the current season without be used by the registered owner, it will become available on January 1st on a first come first served basis.

- 1.2.17. All fines and/or suspensions must be satisfied in full before the offending party is allowed to return to a restricted pit area again.
- 1.2.18. **Raceceivers are mandatory for all classes starting in the 2018 season. Track frequency will be posted at the tech trailer.**

### **1.3. Car and car parts**

#### **1.3.1. Appearance**

- 1.3.1.1. No obscene or derogatory message of any kind will be allowed on racecars, Tow vehicles or personal attire.
- 1.3.1.2. Door numbers must be a minimum of 24” tall by 3” wide. Numbers are required on both sides. Numbers must legible from the tower.
- 1.3.1.3. Roof number a minimum of 30” tall by 3” wide is required. Must be readable from the right side of the car. Numbers must legible from the tower.
- 1.3.1.4. All cars must have a 5” tall car number on the top right hand side of the windshield.
- 1.3.1.5. Rookies may be required to run a yellow stripe across their rear bumper at the discretion of Speedway Officials.
- 1.3.1.6. NASCAR sticker packs are provided at no charge to the racers and stickers are required to be placed on the car.
- 1.3.1.7. **No flags may be flown on any racecar participating in an Evergreen Speedway Event.**

#### **1.3.2. Parts**

- 1.3.2.1. All parts, tires, tents etc. must be removed from the speedway premises the day of the event. Recycling is provided for some items. Please check with an Official.
- 1.3.2.2. **All tires and wheels must have car number marked on them. Any tire left at the track will result in a fine for the offending persons.**
- 1.3.2.3. Waste oil must be recycled in the provided barrels. Fines and/or suspensions will be levied for any fluids not properly disposed of.
- 1.3.2.4. All added ballast weight must be secured to the car with a minimum of (2) ½” grade 8 bolts. All ballast weight must be in a solid form and weigh a minimum of 5 lbs. each. All ballast must be painted white and have the car number on it. Any ballast lost on the racing surface will result in a fine equal to \$10 per pound. Fine must be paid before the car/driver are allowed to compete again.
- 1.3.2.5. Cars cannot be left on Speedway or County property at the conclusion of an event. Any car remaining on speedway property without prior permission will be considered to be property of Evergreen Speedway and disposed of at our discretion. Any costs arising from such shall be levied in a fine against the registered owner and/or driver.

### **1.4. Season Points and Rookie of the Year**

#### **1.4.1. Season Points**

- 1.4.1.1. **Season Points are awarded to the driver**

- 1.4.1.1.1. Drivers are allowed two (2) substitutions of drivers per season with points still being awarded to them. No Exceptions
- 1.4.1.1.2. All substitutions must be cleared with the Race Director before the event.
- 1.4.1.1.3. Substitute drivers cannot be used towards WA State NASCAR points.
- 1.4.1.2. A completely different car and driver cannot collect points for another driver.
- 1.4.1.3. Changing drivers during a race
  - 1.4.1.3.1. All driver changes must be approved through the Race Director.
  - 1.4.1.3.2. No points, purse or trophy will be awarded if the Race Director is not notified of the change before it takes place. Other penalties are possible.
  - 1.4.1.3.3. Changes made while the race is in progress must be done in the pits only.
  - 1.4.1.3.4. Changes made under red flag conditions require the car to start at the rear of the field.
  - 1.4.1.3.5. Points go to the driver that started the race.
  - 1.4.1.3.6. Any car that has changed drivers during a race must come to a complete stop at the Reentry Official. The Official will check belts, helmet and window net before you will be sent onto the racing surface. Failure to stop will result in a black flag.

#### **1.4.2. Rookie of the Year**

- 1.4.2.1. You must register your intentions to run for Rookie of the Year with the Speedway office at the beginning of the season. If you do not register, you are not eligible
- 1.4.2.2. To be eligible for Rookie of the Year Status, you must have competed in 5 or fewer races in the same or similar division previously. For example, competing in 6 late model races would make you ineligible for a street stock ROY status. NASCAR late model rookies must not have competed in ANY NASCAR late model races to be eligible for the NASCAR ROY award.

#### **1.5. Conduct**

- 1.5.1. Drivers can be held responsible for the conduct of their crew and/or owner
- 1.5.2. Any person issued an Evergreen Speedway pit pass who participates in a physical altercation will forfeit their pit pass and are subject to fines, suspensions, loss of season points and/or purse money at the sole discretion of Evergreen Speedway Officials
- 1.5.3. Unsportsmanlike conduct by drivers or crew will not be tolerated. Fines, suspension, disqualifications can be levied.
- 1.5.4. Verbal or physical abuse of anyone will not be tolerated. Fines, suspension, disqualifications can be levied.
- 1.5.5. Use of the middle finger as viewed from the stands will result in a fine and/or suspension.
- 1.5.6. Any driver that in the opinion of Evergreen Speedway Officials intentionally makes contact (retaliates) on or off the racing surface will be disqualified and lose all points/purse for the event. Further fines, Suspensions or disciplinary actions will be imposed at the sole discretion of the Officials.
- 1.5.7. Any helmet that is thrown or slammed on any vehicle or the ground will be deemed unsafe for competition and must be replaced. Speedway official may seize the helmet or mark it for easy identification.

## **2. Race Procedures and Driving Rules**

### **2.1. General Information**

- 2.1.1. The Race Director will be in charge of all on track activities.
- 2.1.2. The Race Director will handle all scoring protests
- 2.1.3. Scoring protests must be made by the driver or registered car owner in the respective class.
- 2.1.4. Any scoring protests must be in writing and submitted to the Race Director within 20 minutes of the results being posted at the Tech inspection area. Protest fee of \$200 cash is required to submit the protest.
- 2.1.5. All protests, complaints, disputes or problems will be handled at the completion of the nights racing. Any driver, car owner, crew member or associate that goes to the tower uninvited will be suspended and/or fined. Drivers are responsible for all people associated with their teams and may be penalized for their actions.
- 2.1.6. A racing event may be stopped at the discretion of the Race Director at any time. Example reasons for stopping an event early include but are not limited to, dangerous or unsafe conditions, or time constraints. Regardless of the number of laps completed.
- 2.1.7. Any Driver stopping on the track to argue with an Official will be subject to disqualification, fines and/or other penalties as deemed appropriate by Evergreen Speedway Officials
- 2.1.8. All drivers and spotters are required to attend the pit meeting. It is highly recommended that all pit pass holders attend.
- 2.1.9. The NWASS Rule book is utilized in conjunction with Evergreen Speedway General Rules and race class specific rules. Evergreen Speedway regulations will always have precedent and may be changed at any time.

### **2.2. Timing System, Scoring, Qualifying and Line Ups**

- 2.2.1. All competition vehicles must have a transponder on at all times, Including practice.
- 2.2.2. AMB/MY LAPS is the scoring system used at Evergreen Speedway
- 2.2.3. Live timing and event results are available on the Race Monitor App. Results at the end of the event are posted at the Tech Trailer.
- 2.2.4. All cars are required to line up for qualifying in the order listed on the event schedule. Racers are responsible for lining up at the correct times.
- 2.2.5. If you do not Qualify with your class, you must contact an Official in the pits to obtain approval from the Race Director to qualify. Time permitting
- 2.2.6. Any car unable to qualify will be required to start at the back of the slow heat and slow main event.
- 2.2.7. Classes that receive 2 timed laps. Once you have received 1 timed lap, you are considered to have qualified. If you are unable to complete your second lap or spin out, you will not be allowed to a second chance.
- 2.2.8. Once the car is in the staging area or passed through Tech, working on it is prohibited. Setting tire pressures is the only exception.
- 2.2.9. All cars and drivers must be ready in the staging area when called for pace laps. Failure to be ready may result in loss of starting position.

- 2.2.10. If a car drops out while gridded in the pits, the cars will be realigned by the Pit Officials at their discretion. If a car drops out while on the racing surface, the affected row will move straight ahead.
- 2.2.11. Any car that returns to the pit area after being gridded will be required to start from the rear.
- 2.2.12. Under no circumstances is a car not in the starting line-up allowed to enter the race after the completion of the green flag lap.
- 2.2.13. Races scheduled for 75 laps or less: Yellow flag laps will not count. Race Control reserves the right to start counting cautions mid-race if conditions require.
- 2.2.14. Races scheduled for 76 laps or more: Yellow flag laps will count.
- 2.2.15. The race will be extended beyond the advertised distance when the yellow flag laps count and the race in under caution before the leader crosses the start/finish line for the white flag. The race will then conclude with one attempt of a green, white, checkered. Any subsequent restarts will be a green and white together and then the checkered. All additional laps will be counted and scored.

### **2.3. Starts and Restarts**

- 2.3.1. Initial Starts will be double file for all classes except V8 Extremes and Youth Hornets
- 2.3.2. Restart lineup procedures.
  - 2.3.2.1. Super Late Model: Free Pass car to the back. The leader chooses inside or outside. All others grid up behind. Lapped cars to the rear during the last 10 laps.
  - 2.3.2.2. Streets Stock, Mini Stock, Hornets: The leader chooses inside or outside. All others grid up behind.
  - 2.3.2.3. Youth Hornets and V8 Extremes will be single file
  - 2.3.2.4. Figure 8 classes. Leader alone in the front. grid up behind the leader.
- 2.3.3. On the initial start and restarts, once the one to go signal has been given. The green flag will always be displayed. If the starter needs to recall the start. The yellow lights will be lit up on the back stretch and the yellow flag displayed on the next orbit.
- 2.3.4. Pole sitter (Initial start) or Leader (restarts) sets the pace once the pace car pulls off. No shotgun or accordion starts. No weaving or brake checking. No decrease in speed once the pace car is off. Maintain pace car speed or steadily increase.
- 2.3.5. A yellow flag displayed before the leader has completed one lap will be cause for a complete initial restart. Car/cars involved in drawing out the caution may lose their starting position at the discretion of the Race Director.
- 2.3.6. On the initial start of any race, Drivers may not pass until after the start/finish line. violation may result in a stop and go penalty.
- 2.3.7. On a restart. drivers may pass only after the starter has shown the green flag to the field.

### **2.4. Flags, on track Incidents or Mechanical issues**

- 2.4.1. Yellow Flag: Slow down as quickly and safely as possible. Maintain your running position. No racing back to the line. All involved to the rear.
- 2.4.2. Red Flag: Come to a complete stop as quickly and safely as possible. Maintain your running position Pits are closed. Drivers are not allowed to move their cars off the track unless directed by an Official. No crew on the track during a red flag unless approved by the Race Director.

- 2.4.3. Black Flag: Exit the track and report to the Track Official at Re-entry. The Official will relay the message from Race Control concerning any penalties for the offense.
- 2.4.4. A car that in the opinion of the Race Director or Starter that is considerably off the pace or a danger to the rest of the field will be flagged off the racing surface. The car being allowed to return to competition will be at the sole discretion of the Race Director.
- 2.4.5. A car that causes two or more unassisted yellow flags may be black flagged to consult with the Pit Official and may not be allowed to return to competition.
- 2.4.6. Any driver that has a car that is stalled, disabled, wrecked or otherwise unable to clear the racing surface must stay in their car, with their Helmet on and seat belts fastened until the EMS or Track crew arrives. Exceptions would be any emergency or fire situation that would make it unsafe to remain in the vehicle.
- 2.4.7. Do not interfere with safety crews towing or moving your vehicle. They are here doing a service for you and Evergreen Speedway.

### **3. Technical Inspection and Protests**

#### **3.1. Technical Inspection**

- 3.1.1. All cars must go through the technical inspection line and receive approval before participating in any practice or racing.
- 3.1.2. Any race car leaving the Speedway property during a racing program must be re-tched.
- 3.1.3. Finishing positions that are required to report to post race tech inspection will be announced at the pit meeting
- 3.1.4. Car and driver must report directly from the racing surface to the technical inspection area. Any unauthorized stop may result in disqualification and loss of points and purse for the event.
- 3.1.5. Refusal of any request for technical inspection is subject to fines, disqualification and/or suspensions.
- 3.1.6. Penalties for post-race disqualifications are at the discretion of the Technical Director. Fines, suspensions, loss of purse and/or points are possible penalties
- 3.1.7. Parts or components deemed to be illegal will be confiscated and become property of Evergreen Speedway.
- 3.1.8. Post-race technical inspection failure results and/or penalties may be posted publicly.
- 3.1.9. Verbal or any other abuse of Tech Officials will not be tolerated. Any driver, car owner or crew member doing so will be considered to have refused technical inspection without further discussion. Teams are expected to conduct themselves in a professional manner at all times.

#### **3.2. Protests**

- 3.2.1. The Technical Director will handle all technical protests. All protest must be submitted to the Director.
- 3.2.2. Technical protests must be made in writing by a driver or registered car owner of the respective class within 20 minutes of the checkered flag being displayed in the respective event.
- 3.2.3. Protests will not be accepted after post-race inspection has been completed.

- 3.2.4. The protested team is required to disassemble and make available for inspection any item requested by the technical inspector.
- 3.2.5. Protests will not be accepted for items previously acknowledged by the Evergreen Speedway Tech Staff and a decision rendered
- 3.2.6. Protest will not be accepted for items currently under review by Evergreen Speedway Tech Staff whether decision has been rendered or not.
- 3.2.7. Protest that in the opinion of the Lead Technical Inspector are frivolous or malicious will not be accepted.
- 3.2.8. The decision of the Tech Official regarding a protest is final and cannot be appealed.
- 3.2.9. All Protests must specifically indicate what parts they believe are illegal and are petitioning to be inspected. Nonspecific protests will not be accepted
- 3.2.10. Petition Fees and Remedies
  - 3.2.10.1. All protests must be accompanied by a minimum of \$300 cash fee at the time of submittal. other fees listed below.
  - 3.2.10.2. Protests that involve the removal of a cylinder head will be \$500
  - 3.2.10.3. Protests that involve disassembly of the engine more than a cylinder head will be \$1000
  - 3.2.10.4. Protests that require removal of a transmission will be \$500
  - 3.2.10.5. If the protest is upheld and the part/parts are determined to be illegal. The protest fee minus a tech fee will be returned to the petitioner. The illegal parts will be confiscated and become property of Evergreen Speedway to dispose of in any way they see fit.
  - 3.2.10.6. If the protested parts pass the tech inspection process, the protester loses all protest monies and the decision is not appealable. The protest fee will be given to the protested team minus a tech fee.

The foregoing rules are Evergreen Speedway rules and fall under the heading of local track rules and are therefore not appealable to NASCAR.

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